# It Takes Two to Make a Thing Go Right:

Support for Junior Developers in the Workplace



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## Why Hire Junior Devs?



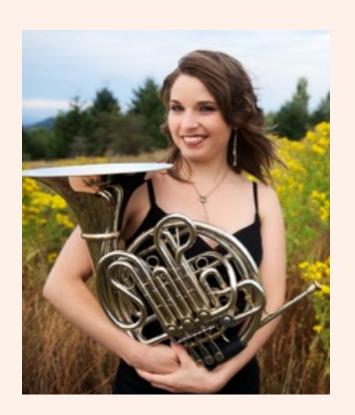
- Challenging to find senior developers
- Cost benefits
- Productivity benefits
- Seniors were once juniors too
- Consistent cultural environment
- Loyalty

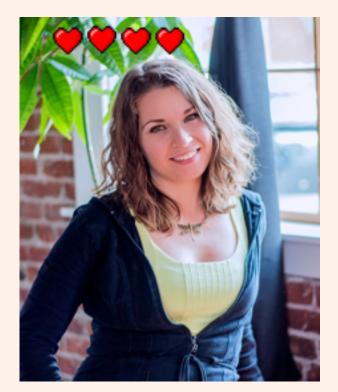


"The bottom line is that for most products, seeking out rockstar senior engineers is like hiring Picasso to paint your apartment"

- Quote by Avi Flombaum

Dean of The Flatiron School & CTO of Designer Pages





### **Mentor Questions**

- Are there things I do that make your job of managing/mentoring me easier?
- Is there more I can do to help make your job of managing/mentoring me even easier?

Is there anything else you'd like to add?

### **Junior Questions**

Do you feel supported at work? Please elaborate.

 Do you have any suggestions for your mentors/managers on additional ways they can support you?

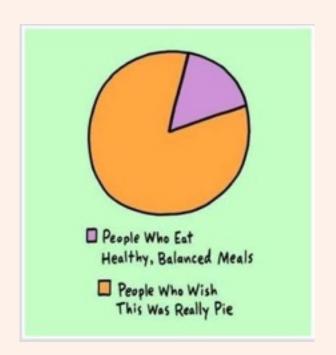
### **Feedback Stats**

### Employees in the company:

- Largest was 5000+ employees
- Next largest had 600+ employees
- Most were in the 20-50 and 50-100 range
- Two with less than 20 in the office

60% SaaS & 30% Agencies

1 entirely remote, a couple with remote mentoring, the rest work in the same location



**4 Support Categories** 

1. Organization & Communication

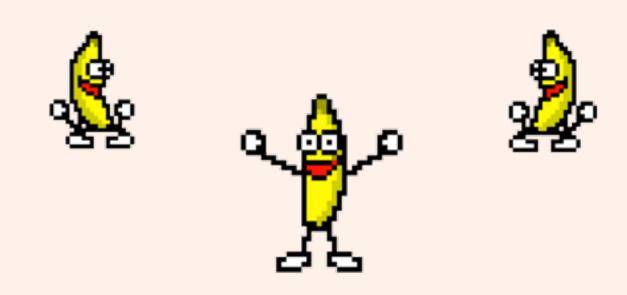
2. Courage & Confidence

3. Golden Rule

4. Question-friendly Environments



# 



# Huh?

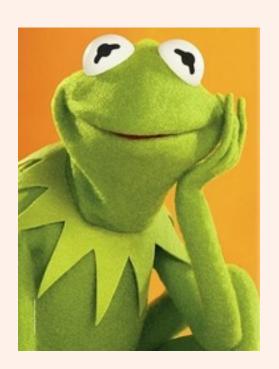


# It's Not Easy Being Green



- "Too green" can be confused with lack of context.
- Misunderstanding around "common sense"
- Importance of details and sequential order
- Empathy and compassion for those who are learning.

# It's Not Easy Being Green



**Impostor Syndrome**: A collection of feelings of inadequacy that persist despite evident success.

**Decision fatigue**: The deteriorating quality of decisions made by an individual after a long session of decision making.

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## **Organization & Communication**

### **Organizations:**

- Have an on-boarding process
- Establish best practices
- Recurring one-on-one check-ins
- Communication tools
- Consider titles



# **Organization & Communication**



#### Juniors:

- Take notes
- Keep a record
- In-person follow ups
- Take initiative

### **More on Communication**



#### **Mentors & Juniors:**

- Be open to feedback, and willing to grow
- Frequent contact

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2. Courage & Confidence

3. Golden Rule

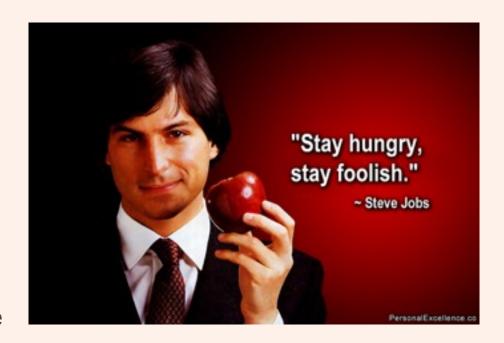
4. Question-friendly Environments



# **Courage & Confidence**

#### Mentors:

- Be kind and approachable
- Opportunities for exploration
- Establish goals
- Inclusion
- Hire 2+ juniors at the same time



# **Courage & Confidence**



#### Juniors:

- Be positive and enthusiastic
- Practice patience with yourself
- Learn balance
- Help each other
- Share successes and failures
- Job ownership

**4 Support Categories** 

1. Organization & Communication

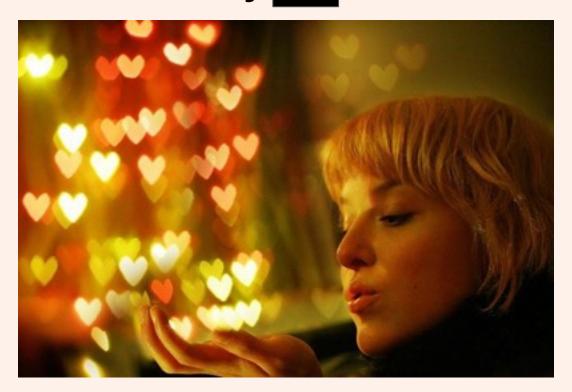
2. Courage & Confidence

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"Treat others the way want to be treated"





"Different people learn very differently and it's not always easy for mentors to determine what approach is best. If you know what works for you - it helps everyone to share that!"

- A ThinkShout mentor

### **Golden Rule**

### **Mentors & Juniors:**



- Articulate your needs
- Practice patience and kindness
- Equal accountability

**4 Support Categories** 

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4. Question-friendly Environments

# **Question-friendly Environments**

### **Organizations:**

- Assign mentorship roles to appropriate individuals
- Pair a senior with a junior developer
- Encourage questions



"Continue to ask questions, there are no dumb questions; programming is huge and there is so much to know. Not one person, no matter how senior they are, knows everything. So, it can help them too to ask questions."

- Mentor, from peer feedback

## **Question-friendly Environments**



#### Juniors:

- Practice courtesy and respect for other's time and attention
- Work to solve a problem beforehand
- Take time to reflect on what you've learned
- When in doubt, ask

"You have the opportunity to train exactly the programmers you want to work with for a lower cost than you might think. Which is a massive win for your company."



- Justin, works in DevOps for Airbrake.io

(And a massive win for your juniors, too!)

### References

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Big Bird and Mr. Rogers http://www.neighborhoodarchive.com/misc/cameos/sesame\_street/index.html

Photo of Jaymz Rhime and Amy Vaillancourt-Sals, by Marci Marshall at ThinkShout

Confused Mark Wahlberg http://giphy.com/gifs/confused-mark-wahlberg-11LWFP3gzyzKxy