

Welcome! We've got a lot to cover, so let's get going.



Hi, I'm Blake.

I'm a Developer and Trainer on the Drupalize.Me team. We have the largest collection of Drupal training anywhere, check us out.



Lullabot is an interactive strategy, design, and development company.

GAME PLAN

- What's the problem?
- Backbone.js
- Angular.js
- React.js
- Questions?





I spent a bunch of time last year attending events in the node & javascript community. I just have to plug a couple of them quickly, because a tech conference with camping is AWESOME.



The last night at JS.Conf, our party included a bouncy castle, dunk tank, and I got to put on those giant boxing gloves and punch Eric Duran...



It was a good time.



Okay, what's this have to do with anything?



Marco Rogers

Finding Patterns Across Front-end Frameworks

We're all building a client-side framework. And they're all different implementations of the same stuff. I want to compare the approaches that popular frameworks take to solving these patterns. If they even try to solve them at all. I also want to include info about the custom framework that Yammer uses. It'll be illustrative to see how all of these have different approaches to the same set of patterns.

Meet Marco

Marco is an engineer who loves building things for the web. He's been doing server-side javascript since before it was cool (and before it was node). But he spends most of his time in the browser these days as Front-end Engineering Lead at Yammer. You can find him as @polotek almost everywhere online. He also tweets occasionally.



Ryan Florence

ryanflorence

Embularactymerbone

Ember, Angular, React, Polymer, and Backbone. Following in jQuery's footsteps, these projects (and others) are helping to drive some future APIs in the browser.

While they all get lumped into the category "Frontend MVC", an intimate look at each reveals they are quite different. These stark and subtle differences matter when choosing one for your project.

In this session, you'll see each project's sweet spot, and where each struggles. You'll get a healthy dose of code as we explore the primary APIs. You will walk away with a better understanding of the goals and intended use-cases for each project.

Meet Ryan

I'm a software engineer from Salt Lake City, Utah. I have been creating websites since the early 90's and currently work as a software engineer @instructure

A couple of sessions either inspired this one,

or provided the source material to shamelessly steal from.

Both of these sessions are on youtube, and I definitely recommend checking them both out.

polotek



Meanwhile in the Drupal community...

I wrote a blog post about this about a month ago, but Backbone was committed to Drupal 8 ~3 years ago now!

So, like when jQuery was added, we have a new tool to take advantage of.

Front-end development moves fast though, How does this compare with newer frameworks that have hit the scene?



I think it's important to understand the communities we're talking about here.

I noticed on the carpet this morning that <u>drupal.org</u> launched in 2001.

I started using Drupal almost 10 years ago, at a time where contrib consisted of about 350 modules and it was possible to try them all.



This screen cap was taken yesterday, and as a community we're just over 30K Modules!

It's worth noting that this number includes sandbox projects, but still...



I don't know about you, but that blew my mind a bit.

and we're just under 17K full projects



Meanwhile, in 2009 npm was released and has became the de-facto home for javascript libraries and frameworks.



147K packages... Since 2009.

In 6 years, the javascript community has shared almost 5x as much code. Not apples to apples, but



Wow!

So where did all this come from?



Back in the old days...

(And by old days I mean 1996)



MapQuest launched to help us get directions from the internet. As far as interactions go, this is where we came from: a stylized series of forms with full page reloads on every click



Along comes Ajax in 2004/5 based on some work from google maps, gmail



While we're still doing AJAX -> it's often just naive html replacement happening via background requests

it's basically just a "transformed version of a series of forms" happening with background processing.



2010 comes along and backbone is released.

Model-View-Presenter pattern.

Allows developers to use traditional Object Oriented data modeling techniques in the browser to improve code organization

and make it easier to keep the client and server in sync with all the background AJAX requests that are happening in more complex applications.



Now, it's kind of a running joke how many front-end frameworks their are to choose from.

What's a Framework?

- Models
- Views
- Routing
- RESTful API access

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What actually constitutes a framework though? Some form of data modeling Some sort of presentation layer Some way to handle state / urls / navigation A way to make requests for additional data to display on the page.



todomvc.com is a pretty handy way to compare frameworks and grok what they're trying to do. The code samples we're going to walk through come from this project, and they're linked to and available on github if you want to revisit them later.

✓ F	earn jQuery	
✓ F	earn Backbone.js	
✓ F	cam Angular.js	
<u>ا</u>	ea rn React.js	
() N	lake Slides	
1 item left	All Active Completed Clear of	completed

Here's what the app actually looks like. While they're all identical, this one is actually powered by "vanilla" jQuery.

We've using local storage for a todo list, All the basic functionality is here... Add, Delete, Filter, Log, etc...



We've already mentioned it a few times, and since it's in Drupal core and this is Drupalcon Let's start with Backbone.js

"What would the **ideal** [client side] webapp API look like?"

- Jeremy Ashkenas

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"Get the **truth** out of the DOM" (finding & parsing data out of the page for business value) "the DOM is a user interface not a data source" Backbone.JS - JSConfUY 2014 <u>https://www.youtube.com/watch?v=UAI_N62gKmM</u>



Rather than the (perhaps?) familiar MVC Pattern, Backbone is based on the Model - View - Presenter paradigm

What exactly does that mean?



User input triggers events from the View class. These bubble up to the model.

Then, when the model changes (perhaps after an API request returns data), that change event bubbles back out to the view layer triggering a re-rendering of the view template.



Let take a look at a Backbone Model in our example Todo app

```
/*global Backbone */
 1
    var app = app || {};
 2
 3
    (function () {
 4
 5
      'use strict';
 6
 7
      // Todo Model
      // -----
 8
9
      // Our basic **Todo** model has 'title', 'order', and 'completed' attributes.
10
      app.Todo = Backbone.Model.extend({
11
12
        // Default attributes for the todo
        // and ensure that each todo created has 'title' and 'completed' keys.
13
14
        defaults: {
         title: '',
15
          completed: false
16
17
        },
18
19
        // Toggle the 'completed' state of this todo item.
        toggle: function () {
20
21
          this.save({
            completed: !this.get('completed')
22
23
          });
24
        }
25
      });
26
    })();
```

Backbone models extend a base class Backbone.Model.

Inside of your new base class you then set up defaults, and add any rich methods needed to provide functionality to the model. OOP 101...



So what does the View layer look like?



Again, we're extending a base view class Backbone.View.

We're passing in the template used to render this view, the DOM events we want to bind to and adding listeners to trigger custom methods based on specific types of user input.



We also have to provide a render method since the default implementation is a no-op. This method renders the view template from model data, and updates this.el with the new HTML.

(as a quick aside, returning this at the end of the method allows for chaining)



Presenter / Controller / Whatever glue pieces are needed to hold things together...



Observer Pattern

Key value observation -> cascading effects depending on how models & collections are set up. (we'll revisit this later)
Who uses Backbone.js?

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A little closer to home...

The tonight show starring Jimmy Fallon is actually a decoupled Drupal site, using backbone to render the front-end. Built by the NBC team right here in Los Angeles, with some assistance from Lullabot.



Switching gears, next up is Angular.js

originally targeted at non-devs the way html (and the browser)_should_ work (according to angular developers, at google)



Single Page Application framework pain points

Declarative programming — ie: template driven



The two core features of Angular.js we're going to take a quick look at are it's two-way Data Binding

and something called Directives



Angular requires us to build a lot of the application's structure into our templates.

The controller then loads data from our Models, and Angular handles keeping the models and views in sync. The result is that our templates are continuously reloaded, and update immediately to data changes.

(performance implications of dirty checking)

3	<script id="todomvc-index.html" type="text/ng-template"></th></tr><tr><th>4</th><th><section id="todoapp"></th></tr><tr><th>5</th><th><header id="header"></th></tr><tr><th>6</th><th><h1>todos</h1></th></tr><tr><th>7</th><th><form id="todo-form" ng-submit="addTodo()"></th></tr><tr><th>8</th><th><pre><input id="new-todo" placeholder="What needs to be done?" ng-model="newTodo"</pre></th></tr><tr><th>9</th><th></form></th></tr><tr><th>20</th><th></header></th></tr><tr><th>21</th><th><pre><section id="main" ng-show="todos.length" ng-cloak></pre></th></tr><tr><th>22</th><th><pre><input id="toggle-all" type="checkbox" ng-model="allChecked" ng-click="markAll(</pre></th></tr><tr><th>23</th><th><label for="toggle-all">Mark all as complete</label></th></tr><tr><th>24</th><th>id="todo-list"></th></tr><tr><th>25</th><th><pre><li ng-repeat="todo in todos filter:statusFilter track by \$index"</pre></th></tr><tr><th>26</th><th><pre>ng-class="{completed: todo.completed, editing: todo == editedTodo}"></pre></th></tr><tr><th>27</th><th><div class="view"></th></tr><tr><th>28</th><th><pre><input class="toggle" type="checkbox" ng-model="todo.completed" ng-change</pre></th></tr><tr><th>29</th><th><label ng-dblclick="editTodo(todo)">{{todo.title}}</label></th></tr><tr><th>80</th><th><pre><button class="destroy" ng-click="removeTodo(todo)"></button></pre></th></tr><tr><th>81</th><th></div></th></tr><tr><th>32</th><th><form ng-submit="saveEdits(todo, 'submit')"></th></tr><tr><th>33</th><th><input class="edit" ng-trim="false" ng-model="todo.title" todo-escape="re</th></tr><tr><th>*</th><th><pre>ng-blur="saveEdits(todo, 'blur')" todo-focus="todo == editedTodo"></pre></th></tr><tr><th>34</th><th></form></th></tr><tr><th>85</th><th></th></tr><tr><th>86</th><th></th></tr><tr><th>37</th><th></section></th></tr><tr><th></th><th></th></tr></tbody></table></script>

Here's the angular template for our todo app.

You can see addTodo() is called as a new todo item is submitted, and the ng-repeat directive loops over a variable called todos to print out our list of tasks.

```
$scope.addTodo = function () {
32
          var newTodo = {
33
34
            title: $scope.newTodo.trim(),
35
            completed: false
36
          };
37
38
          if (!newTodo.title) {
39
            return;
40
          }
41
          $scope.saving = true;
42
          store.insert(newTodo)
43
            .then(function success() {
44
              $scope.newTodo = '';
45
46
            })
            .finally(function () {
47
48
              $scope.saving = false;
49
            });
        };
50
```

Here is the portion of the todo controller responsible for adding a new todo item. It does this by inserting it into the store object (which is mapped to \$scope.todos elsewhere)



Here is another portion of the controller, which sets store.todos = \$scope.todos.

This \$scope.todos value is what gets passed to the template we looked at earlier.



Directives allow us to define our own custom HTML elements, with complex behavior.

24	id="todo-list">
25	<pre><li <="" ng-repeat="todo in todos filter:statusFilter track by \$index" pre=""></pre>
26	<pre>ng-class="{completed: todo.completed, editing: todo == editedTodo}"></pre>
27	<div class="view"></div>
28	<pre><input class="toggle" ng-cl<="" ng-model="todo.completed" pre="" type="checkbox"/></pre>
29	<label ng-dblclick="editTodo(todo)">{{todo.title}}</label>
30	<pre><button class="destroy" ng-click="removeTodo(todo)"></button></pre>
31	
32	<form ng-submit="saveEdits(todo, 'submit')"></form>
33	<pre><input class="edit" ng-model="todo.title" ng-trim="false" pre="" todo-escape<=""/></pre>
· ·	<pre>ng-blur="saveEdits(todo, 'blur')" todo-focus="todo == editedTodo"></pre>
34	
35	
36	

One example we saw in the TODO app was ng-repeat. This directive loops over it's contents for each data item that is passed into it. Let's take a look at another (simpler) example.

<share-buttons link="<u>http://example.com</u>"> </share-buttons>

We're going to build a simple directive that takes this new HTML tag, <share-buttons> and provides links to our favorite social sites.



Here's all the code necessary to register an Angular directive. There's some name normalization going on, here it's camelCase whereas in the html it's hyphenated.

We're also setting up a link variable, which will be available in our template, and passing in a template file



The template file contains the markup that Angular will use to replace our Directive during compilation.

In this case we're dropping in links to Facebook, Twitter and Google Plus, formatted for easy sharing.



And here's the final output on the site using the new <share-buttons> HTML tag.



Angular 2.0 is coming, sometime?

It's really quite different, and rapidly evolving. It looks like they'll be doing away with a bit of two way data binding in order to improve the performance of dirty checking.







The weather channel (a drupal site)



MSNBC, another Lullabot client.



2013. Quite a bit different from the others.



Because it's really just a templating library by itself.



React uses something called Components to handle rendering portions of a page.

The components each have a render method, that defines their output.

Here's the main component for the Todo sample app.

Given a model, it drops the TodoApp component into the DOM element with the ID of todoapp

76	render: function () {
77	return (
78	<li classname="{React.addons.classSet({</th">
79	completed: this.props.todo.completed,
80	editing: this.props.editing
81	})}>
82	<div classname="view"></div>
83	<input< th=""></input<>
84	className="toggle"
85	type="checkbox"
86	<pre>checked={this.props.todo.completed}</pre>
87	<pre>onChange={this.props.onToggle}</pre>
88	/>
89	<label ondoubleclick="{this.handleEdit}"></label>
90	{this.props.todo.title}
91	
92	<pre><button classname="destroy" onclick="{this.props.onDestroy}"></button></pre>
93	
94	<input< th=""></input<>
95	ref="editField"
96	className="edit"
97	<pre>value={this.state.editText}</pre>
98	onBlur={this.handleSubmit}
99	onChange={this.handleChange}
100	onKeyDown={this.handleKeyDown}
101	/>
102	
103);
104)
105	});

The ToDo item components' render method, then contains the actual markup displayed for each todo item as well as the input form.



Within the component we map actions to component methods responsible for handling the user interaction.



then, in the event handler we use setState to update the data model of our component.



The components' render method is using this same state to display the UI, and react ensures it's re-rendered when there has been a data change.



Let's talk a bit about a related technology / approach:

Something called Flux



In a traditional MVC framework, like backbone or angular, it can be difficult to reason about the cascading effects of data changes across models.



In flux, the event and data flow is unidirectional.



Contrast this approach to what we saw with Backbone.

In this case, data is only moving one direction making keeping things in sync a much easier task.

This comes at the expense of completely re-rendering components. It turns out, doing that is pretty performant thanks to something React uses called the Virtual DOM.





Initial versions of React were developed by the folks at Instagram.

facebook	Email or Phone Paseword Image: Seep me logged in Forgot your paseword?			
Connect with friends and the world around you on Facebook.	Sign Up It's free and always will be.			
See photos and updates from friends in News Feed.	Email or mobile number Re-enter email or mobile number			
Share what's new in your life on your Timeline.	New password Birthday			
Find more of what you're looking for with Graph Search.	Month			

I mentioned that React is constantly re-rendering entire components based on data changes.

It's working well enough for these folks.

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Q SEARCH BROWSE BY SEASON											
33	34 • 2005 2009	35	36 2010-2011	37 2011-3012	38	39 2013-2014	40 2014-2015				
	SEASON 40 (Wanessa Bayer Colin		Aidy Bryant Kate	Michael Che Kvle	Pete Davidson GGGO Bobby	Leslie Jones Jav	2014-2013				

And another, recently launched decoupled drupal site (that I helped out with earlier this year).



Other frameworks...



John Hannah Front-end Developer

Want John Hannah to speak at your event? <u>Contact us</u> with the details and we'll be in touch soon. by John Hannah on April 9, 2015 // Short URL

Choosing the Right JavaScript Framework for the Job

Weighing the pros and cons of popular front-end frameworks

7 Comments // 157 Tweets // Share

If you've been following web development over the past few years, you will no doubt have noticed that JavaScript frameworks are an increasingly popular way to build web applications. Although there are many frameworks out there,

Read this https://www.lullabot.com/blog/article/choosing-right-javascript-framework-job!



Also come find me at the Drupalize.Me booth this afternoon. #407 & 411

