

Agile Web Development Liip.ch

SELF MANAGING ORGANIZATIONS, TEAL AND HOLACRACY IN PRACTICE

One year later

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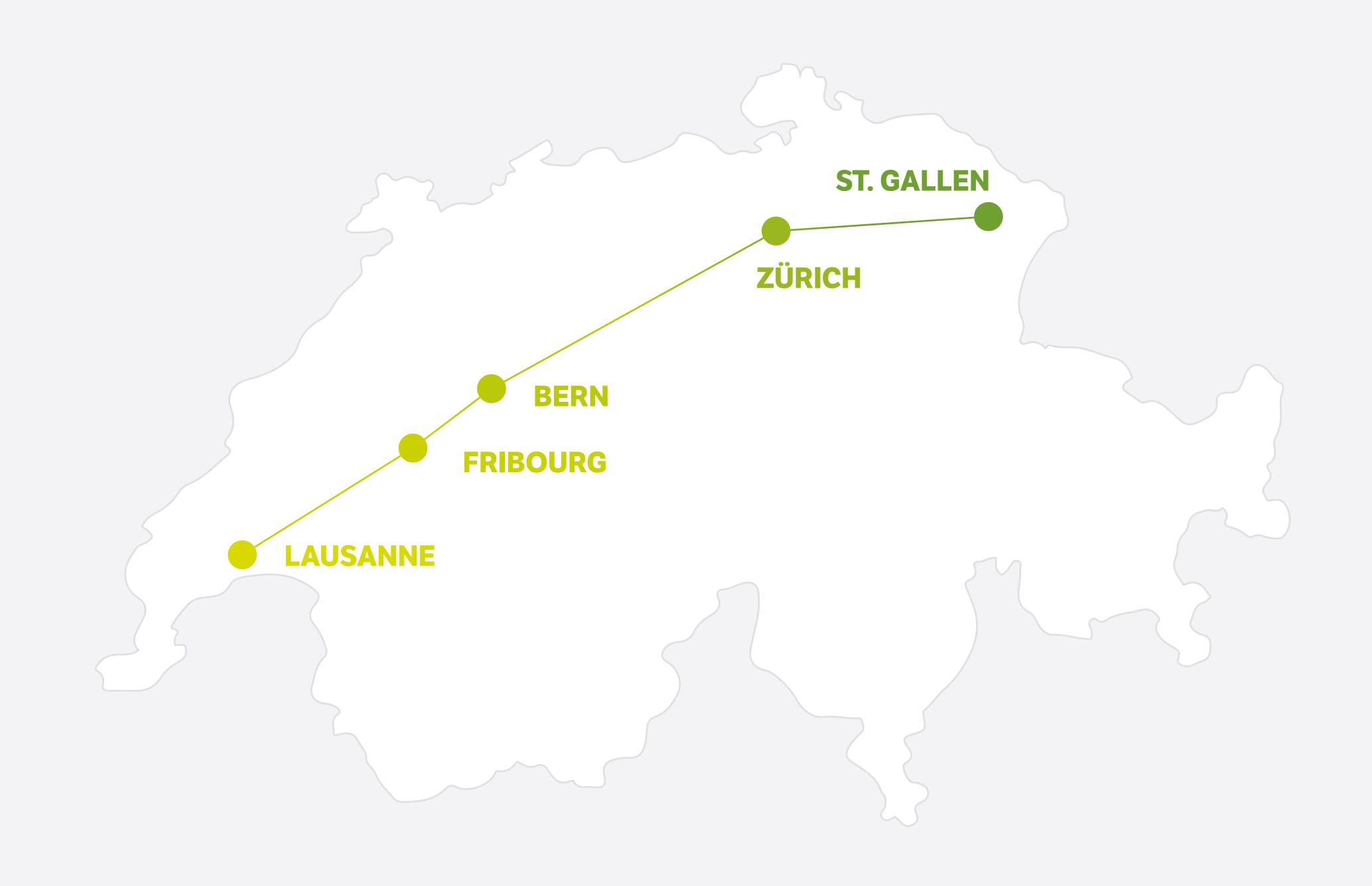
Agile Web Development Liip.ch

TONIO ZEMP

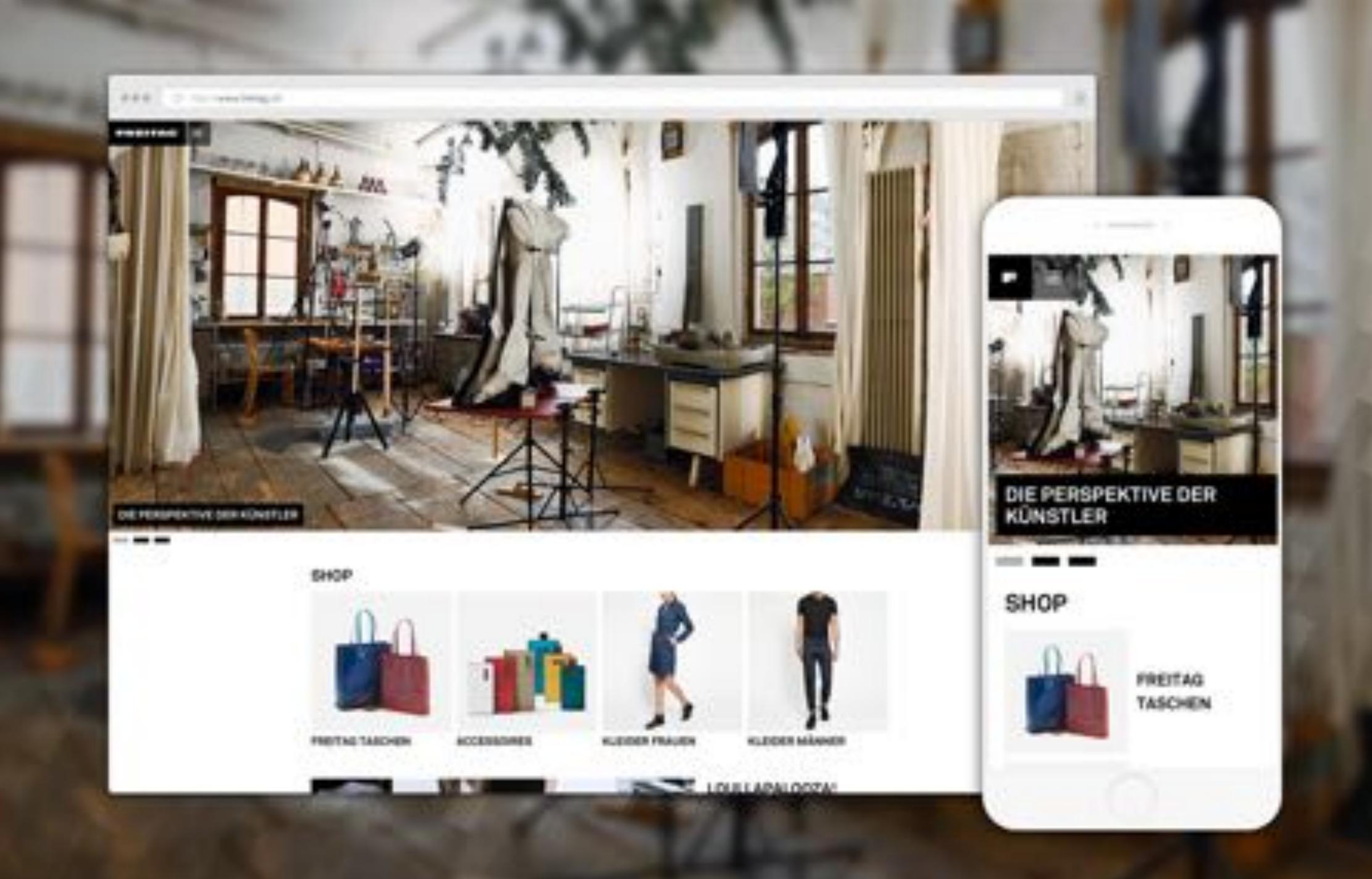
Former member of the former management board

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LIIP?

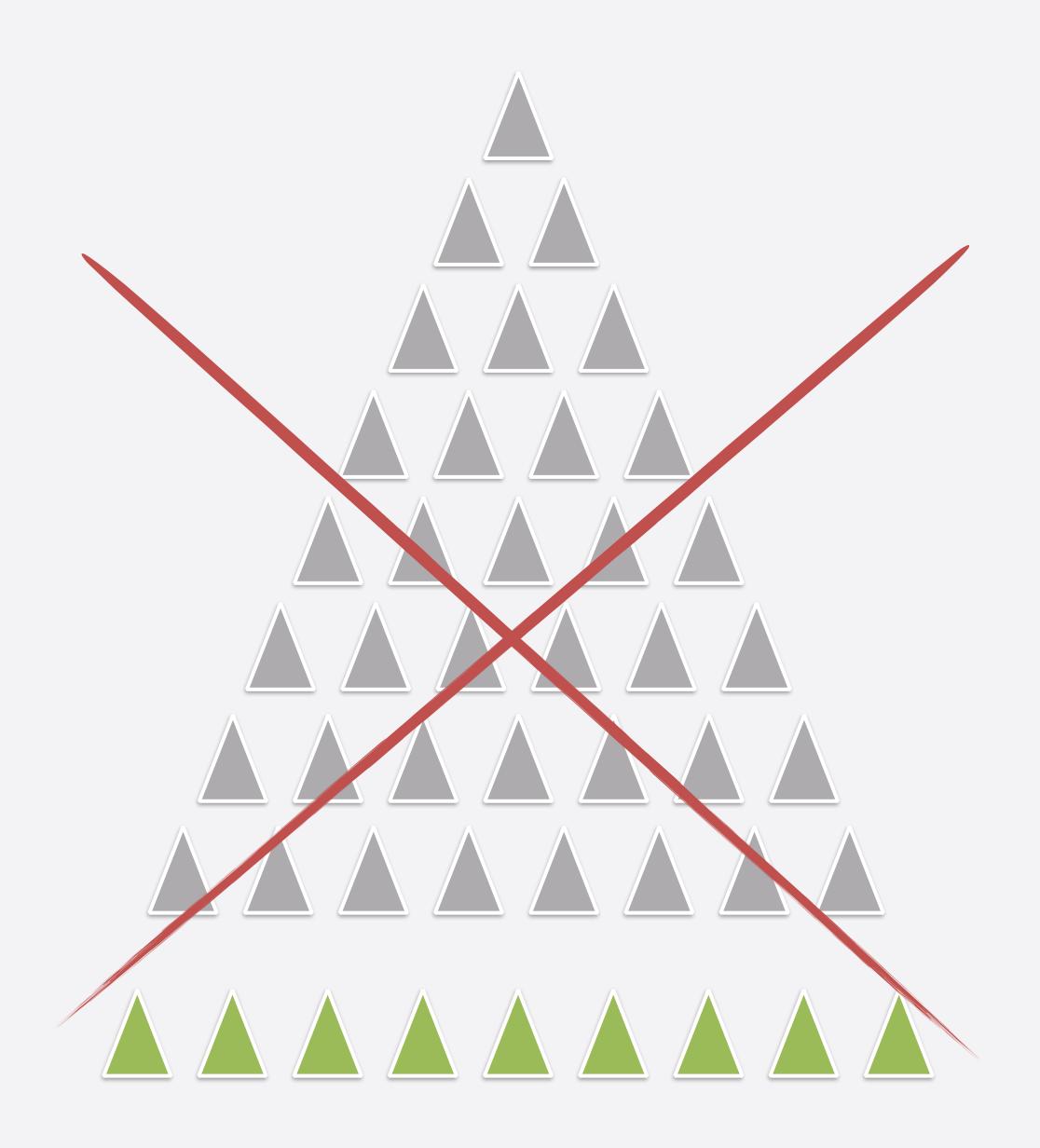






TODAY

PREVIOUSLY...

















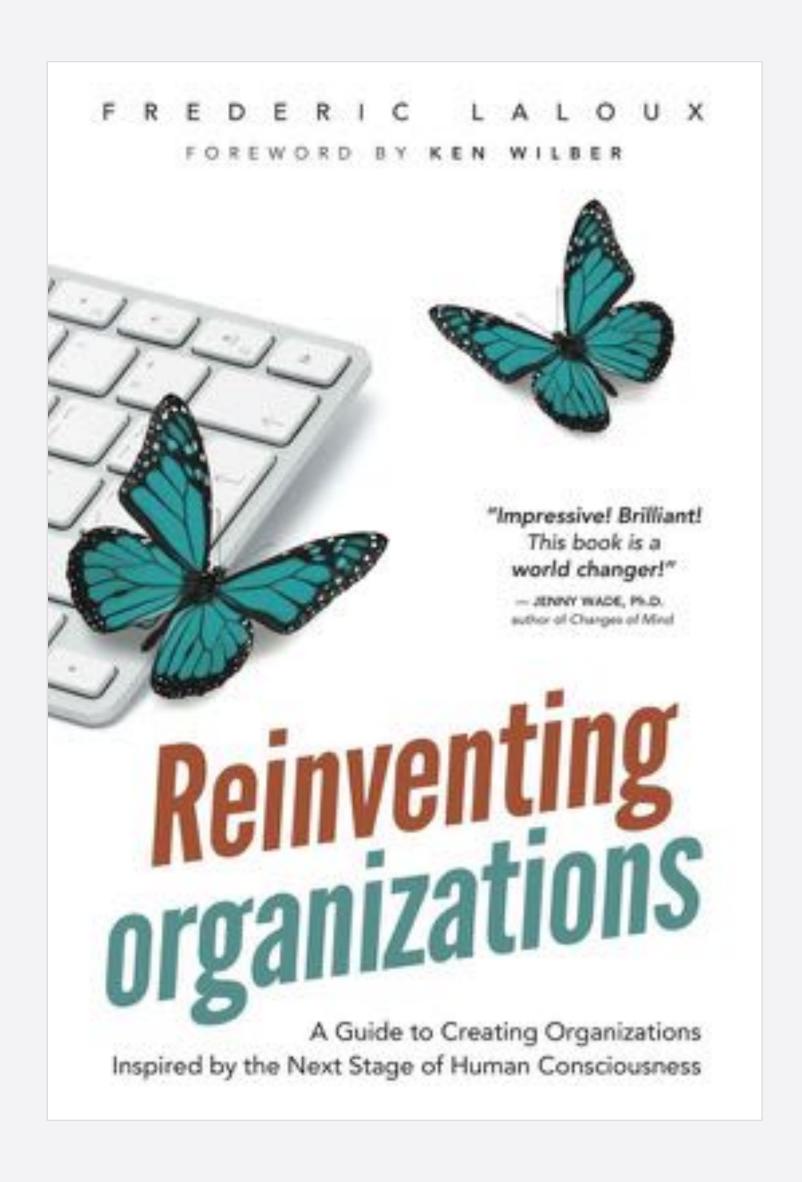


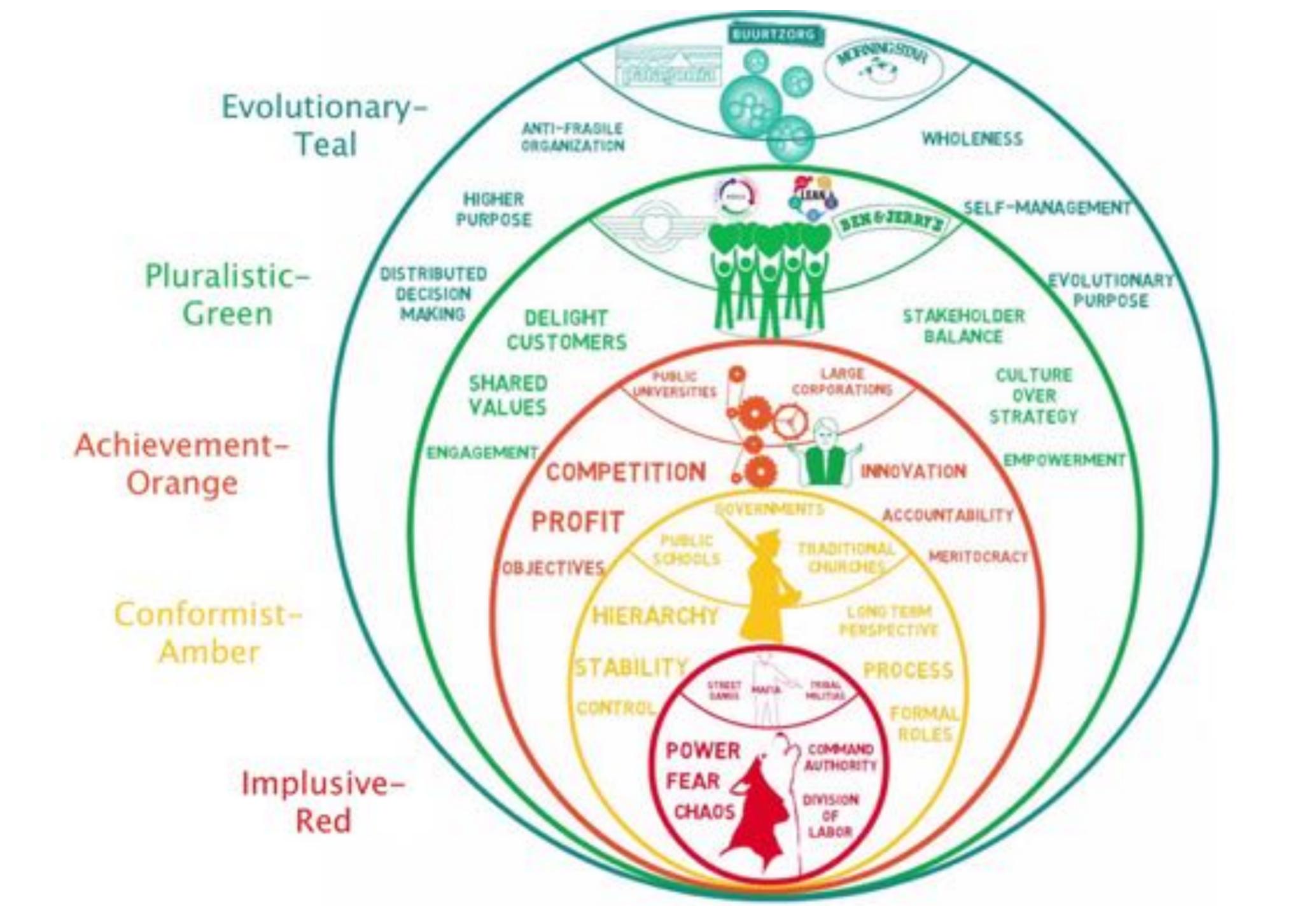


















LET'S DO THIS!



WHY?

- "Because it's **cool**!"
- "That's the **future**"
- "That's how we always wanted to be"
- "No boss anymore, awesome!"
- "No painful decisions anymore!"

WHY?

"We're very close to that"

WHY? (IN THEORY)

WHY? (IN THEORY)

Efficiency

- Empowered individuals, more value creation
- Reduced overhead
- Faster decisions, more agility

Stability

Distributed decisions, no single point of failure

Satisfaction

- Wholeness, purpose

















HOW TO GET SELF-ORGANIZED

- Continuously customize?
- Switch to a known **standard**?

AFTER DRUPALCON BARCELONA...

THE DECISION

THE DECISION

- 10% went to **Holacracy trainings**
- Equal pros and cons
- Safe enough to try
- Holacracy took of January 1st 2016

HOLACRACY

WHERE TO PUT IT

Agile Manifesto
I
Agile Development
I
Scrum

Agile Manifesto
I
Agile Development
I
Scrum

Teal Organization

I
Self Organization

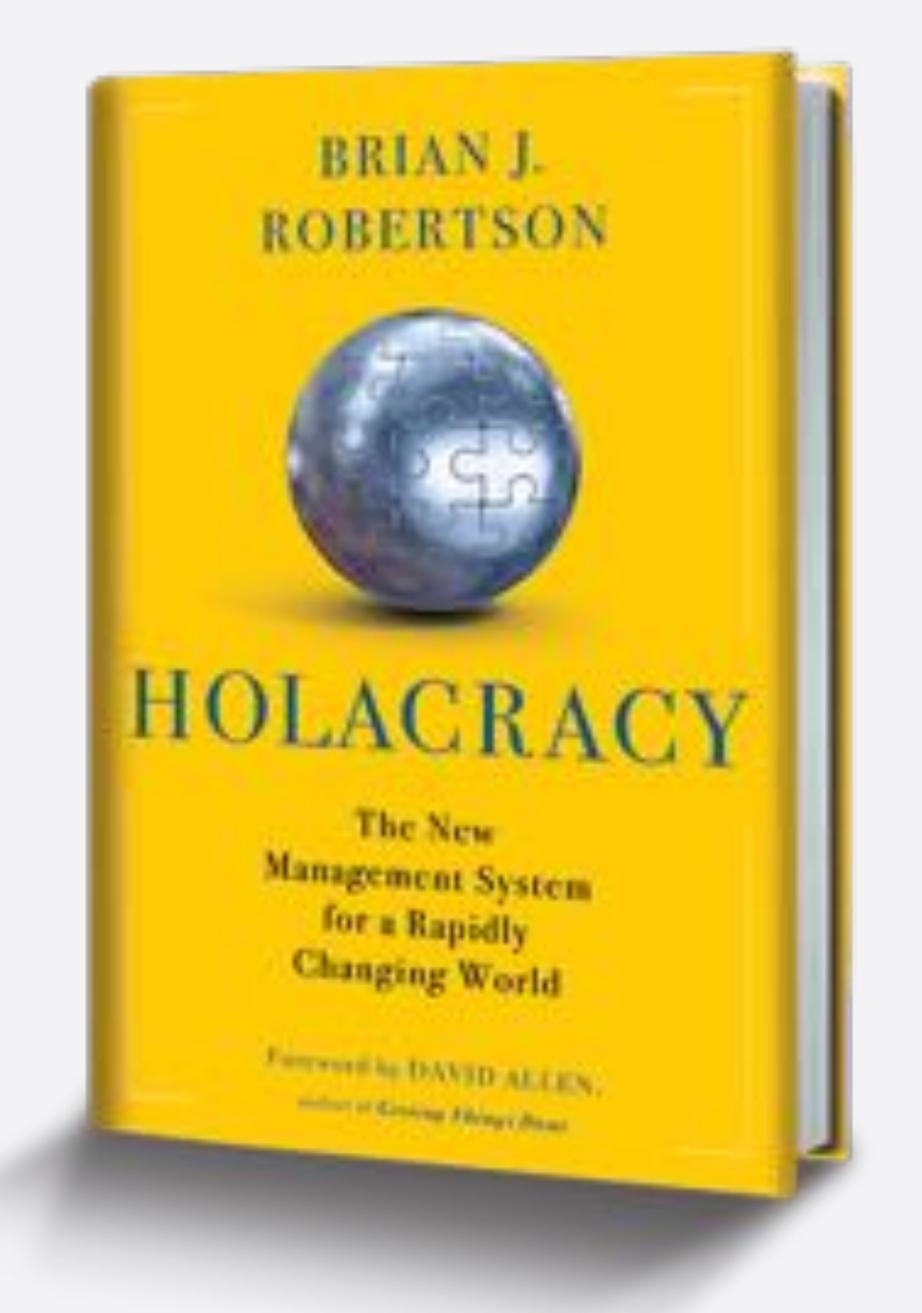
I
Holacracy

WHERE IT IS FROM

Holacracy

- Brian J. Robertson
- Former Developer
- Developed Holacracy while he was CEO of a rapidly growing software company



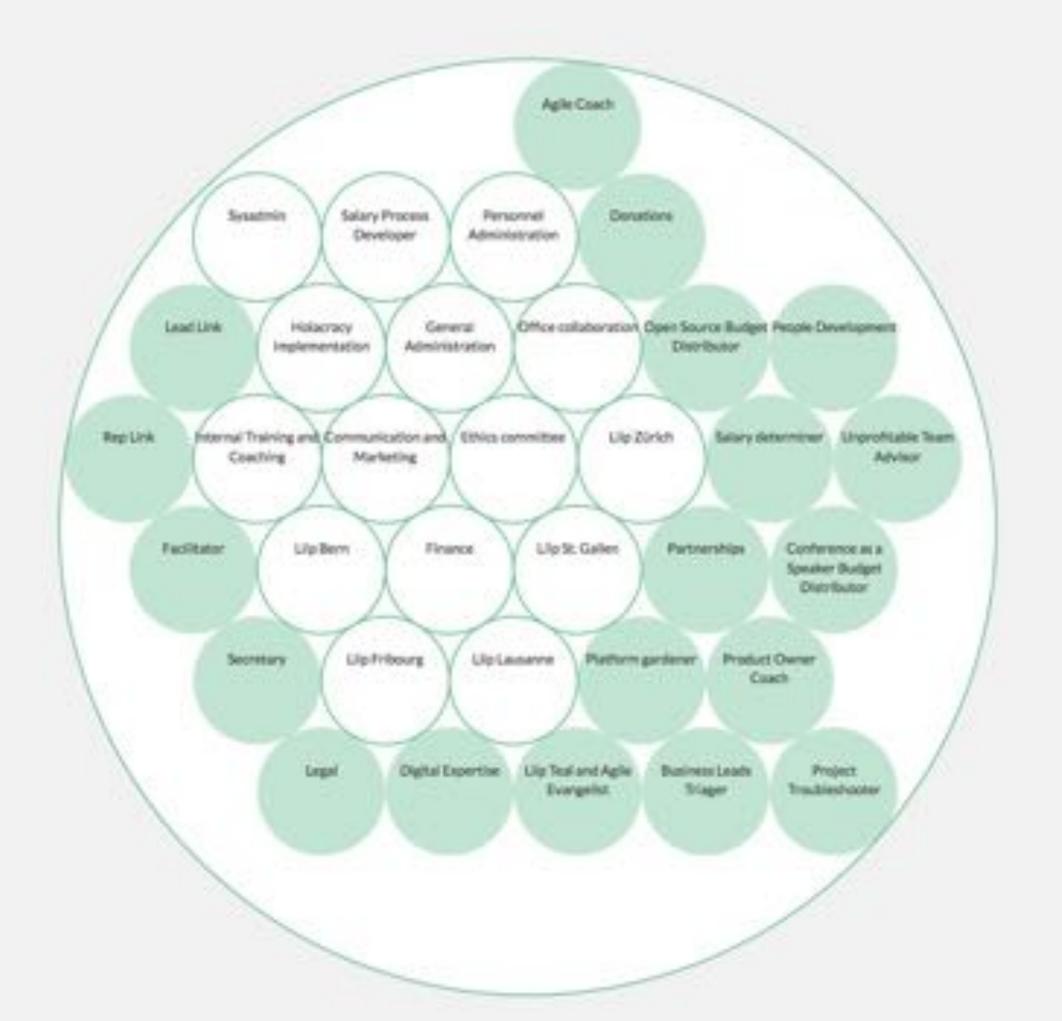


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<u>youtu.be/tJxfJGo-vkl</u>

HOW IT WORKS





Holacracy Constitution DeskReference

Role

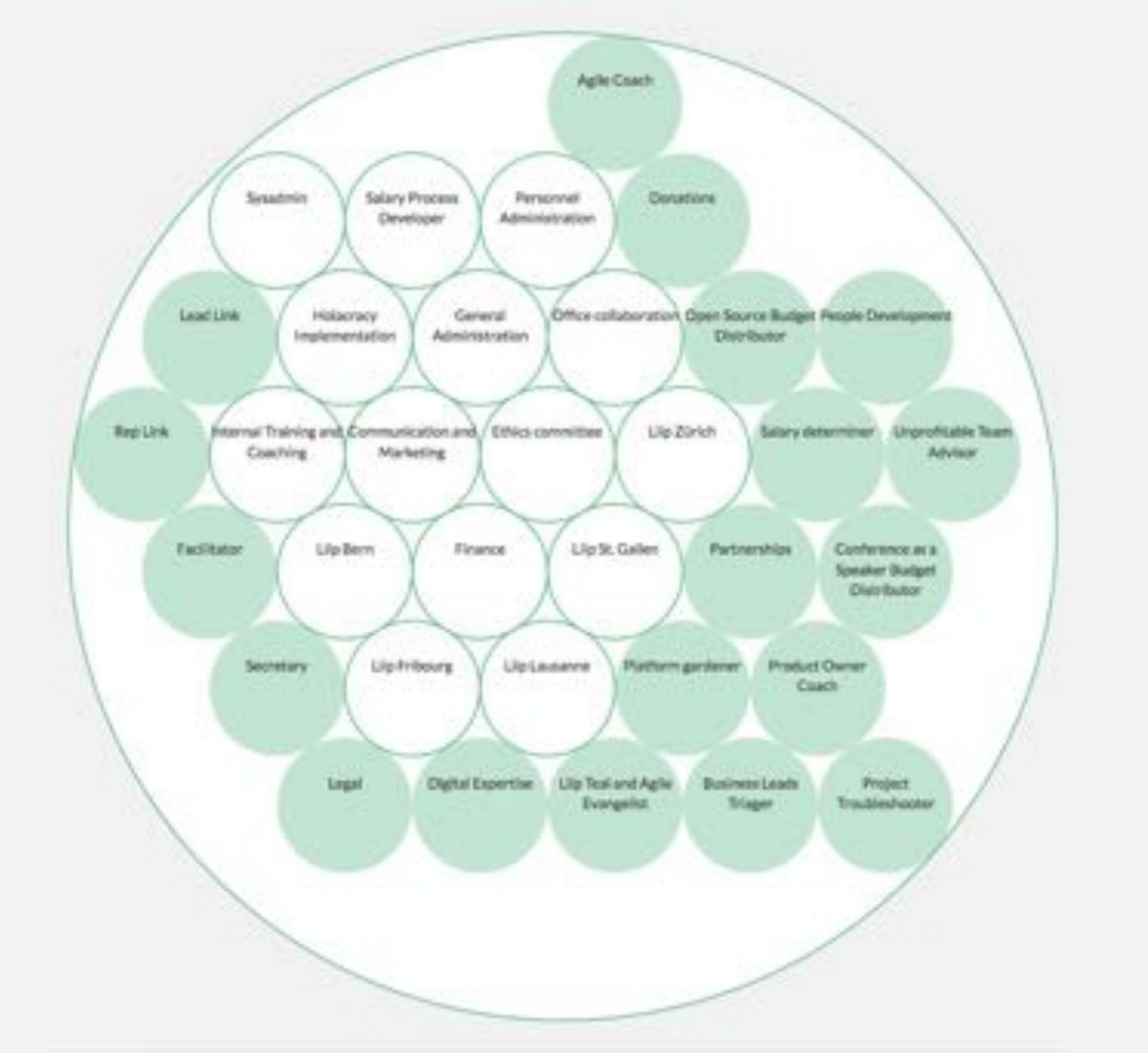
- Role has a **Purpose** and n **Accountabilities**
- Can have **Domains** with **Policies**
- Roles can be grouped into **Circles**
- Roles can request **Actions** and **Projects** from other Roles
 (Tactical Level)
- Roles can raise **Tensions and** provide **Proposals** to change the structure (**Governance** Level)
- Strict **Tactical** and **Governance Meeting** protocols

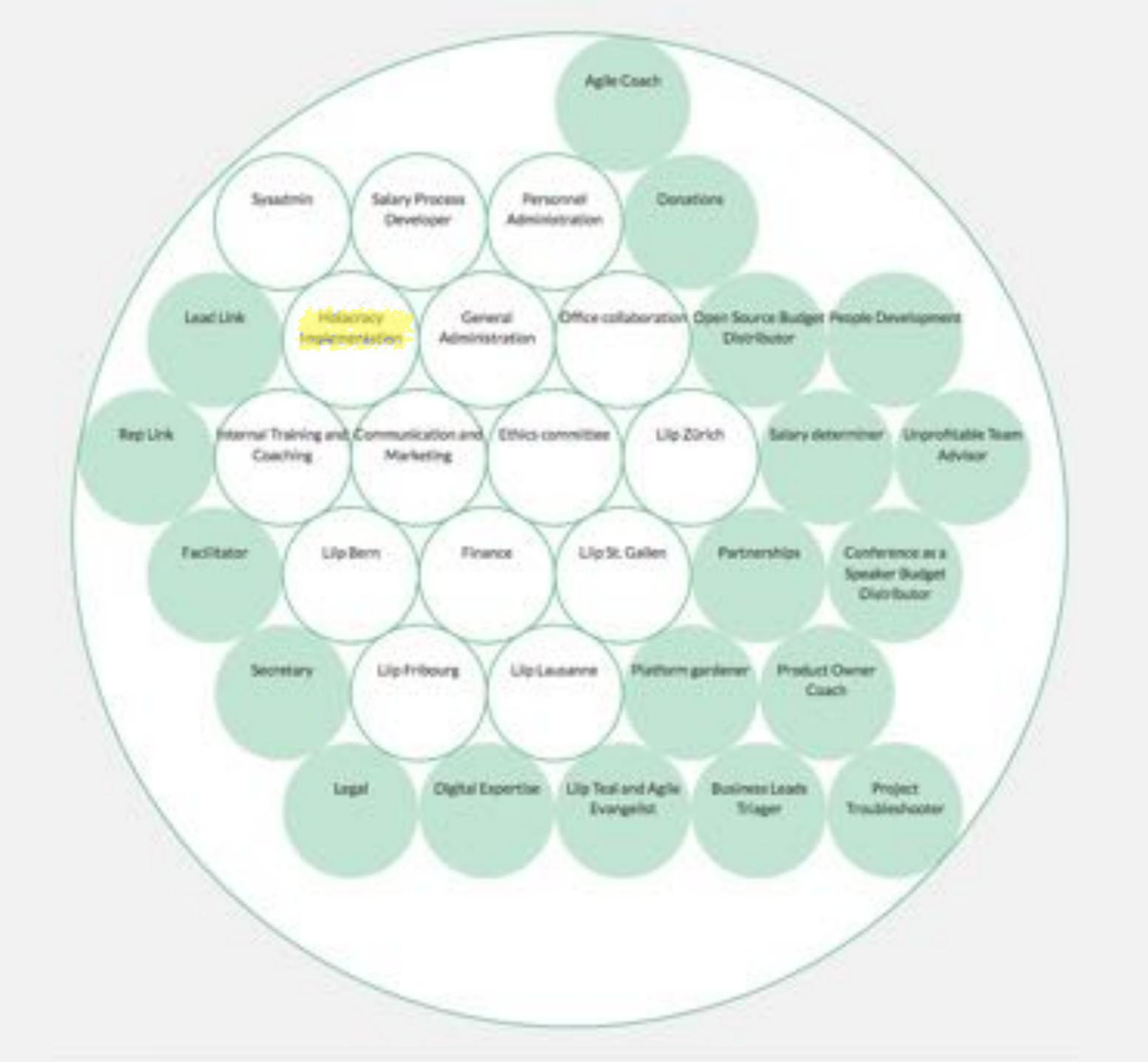
HOW WE TOOK OFF

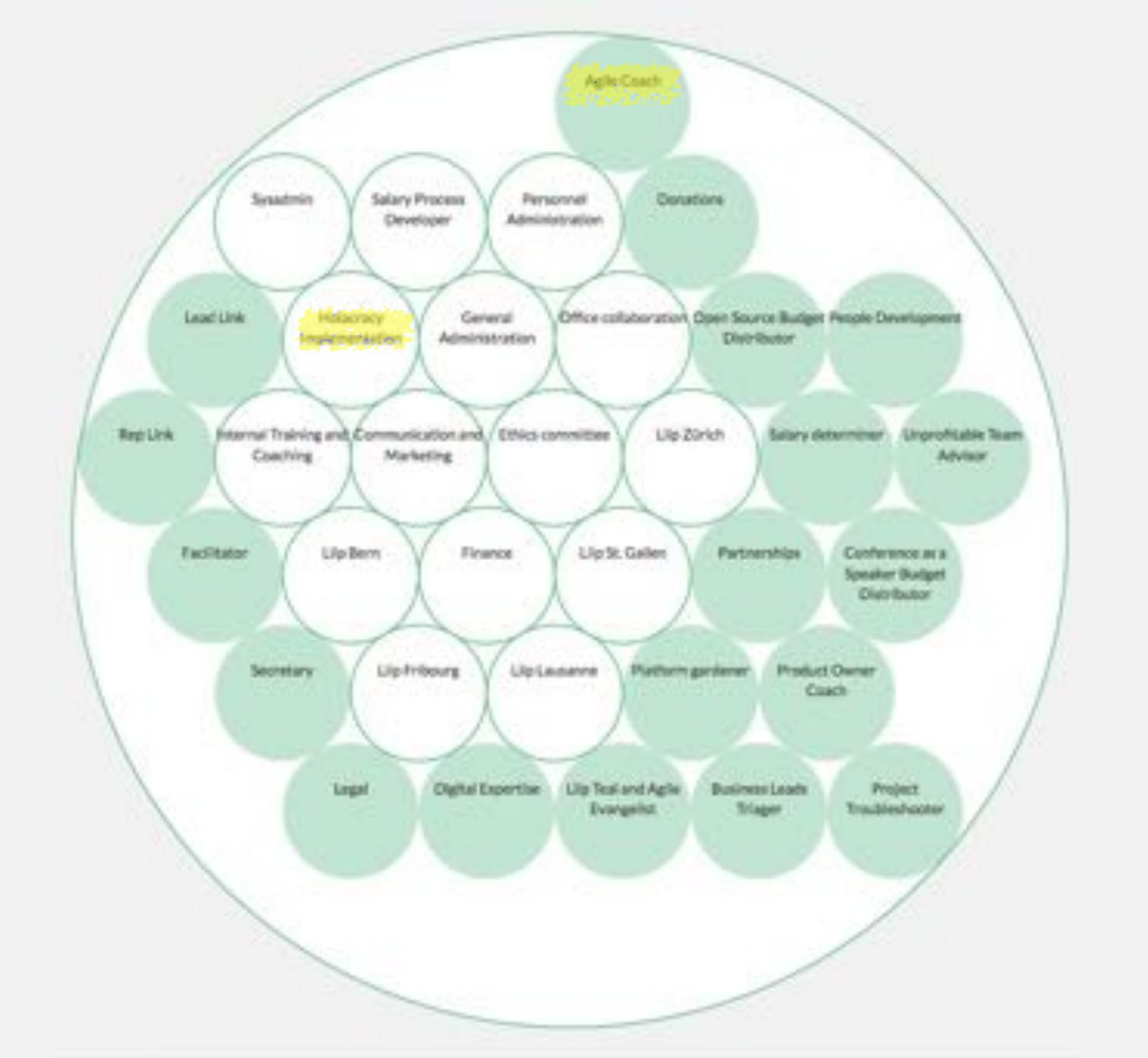
HOW WE TOOK OFF

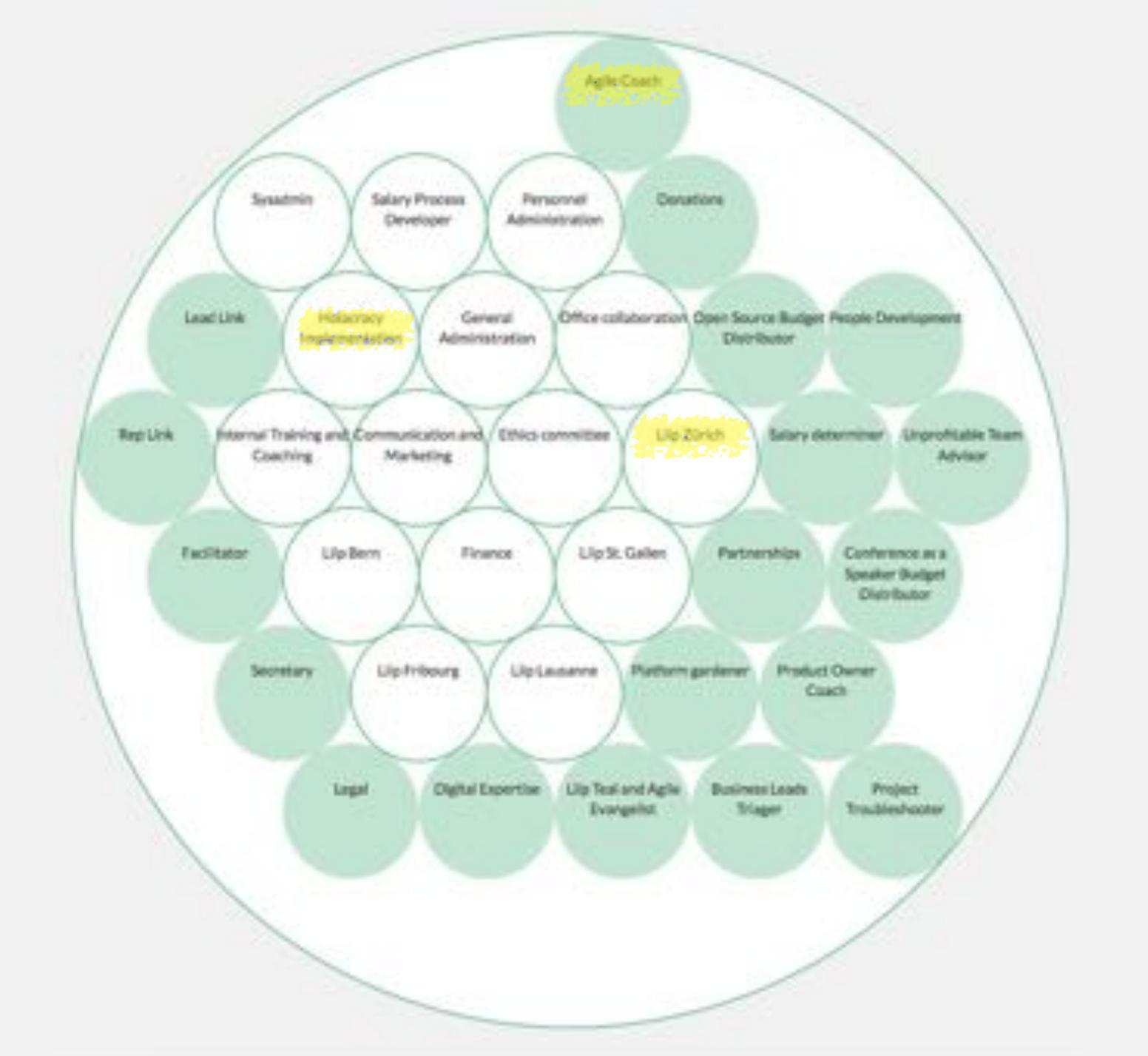
- 10% educated, some advanced
- Greenfield development, empty role structure
- A workshop with consultants
 - Copy current structure and evolve
 - Internal trainings
 - Holacracy implementation circle

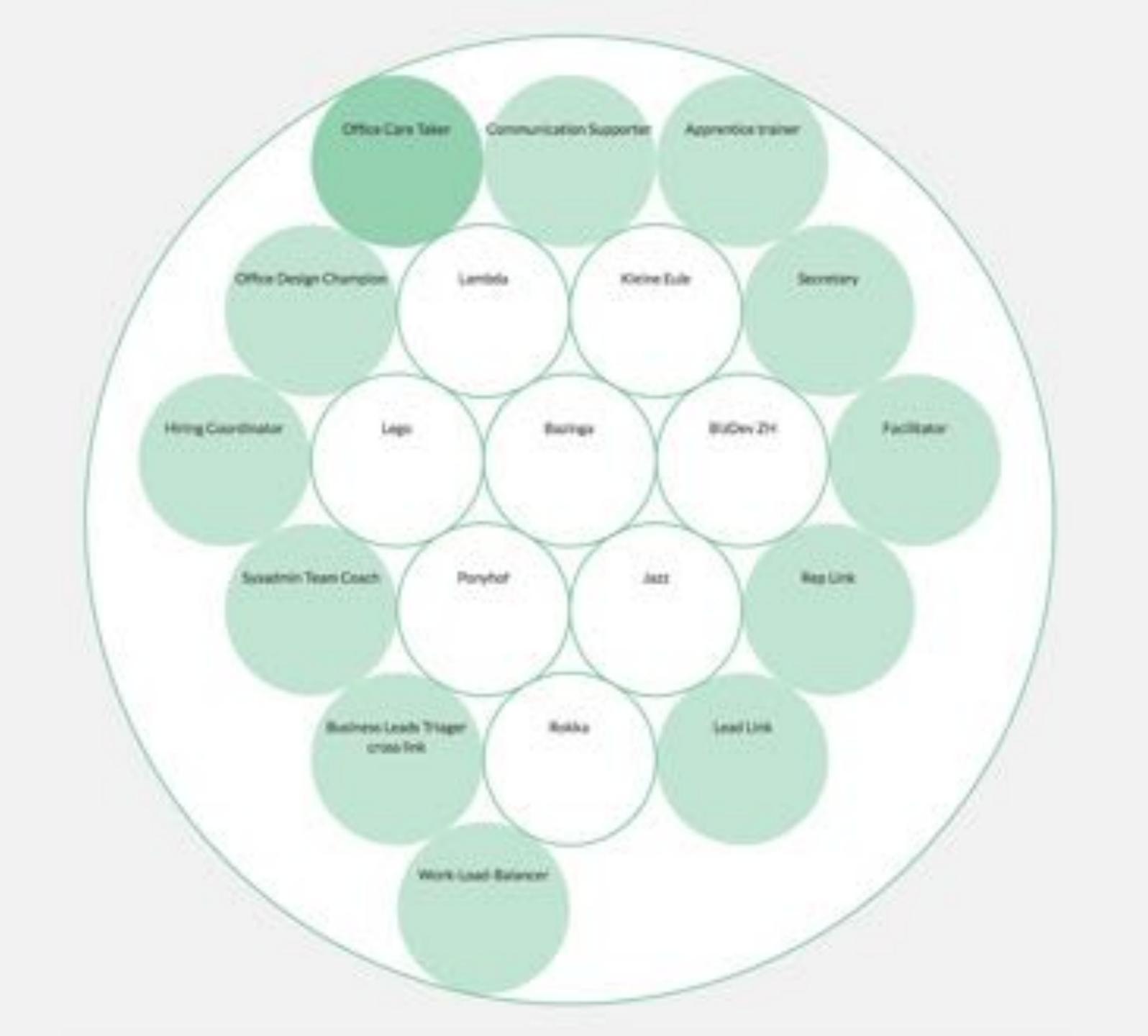
OUR HOLARCHY TODAY

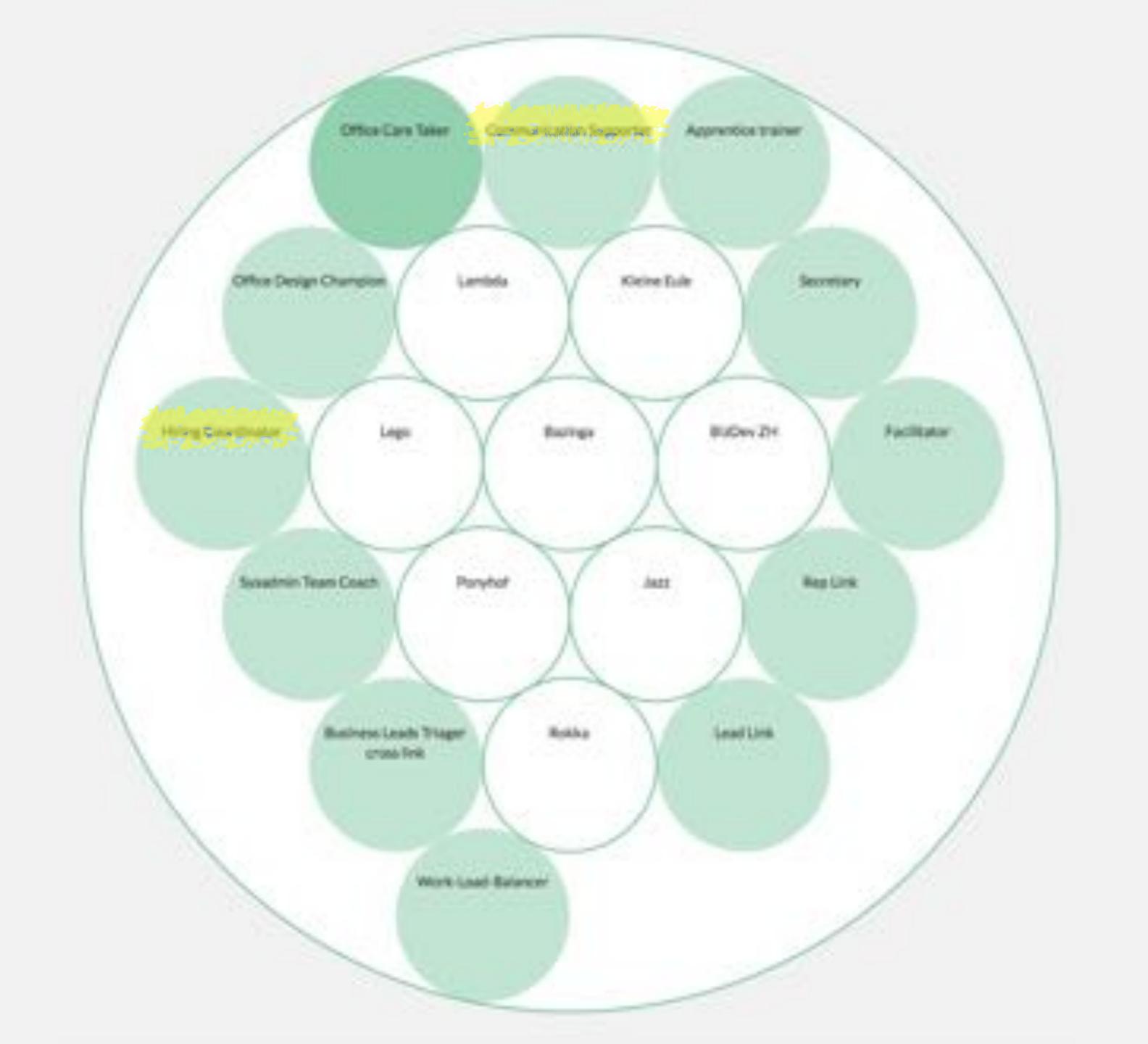














Communication Supporter

O Liip Zürich





Purpose

Improved communication from Liipers to the world

Accountabilities

Supporting Liipers with communication on all channels about projects and their work.

Interacting with local media

Coordinating public events on office level

Communicating office related topics

Identifying needs of communication for whole office

Hiring Coordinator

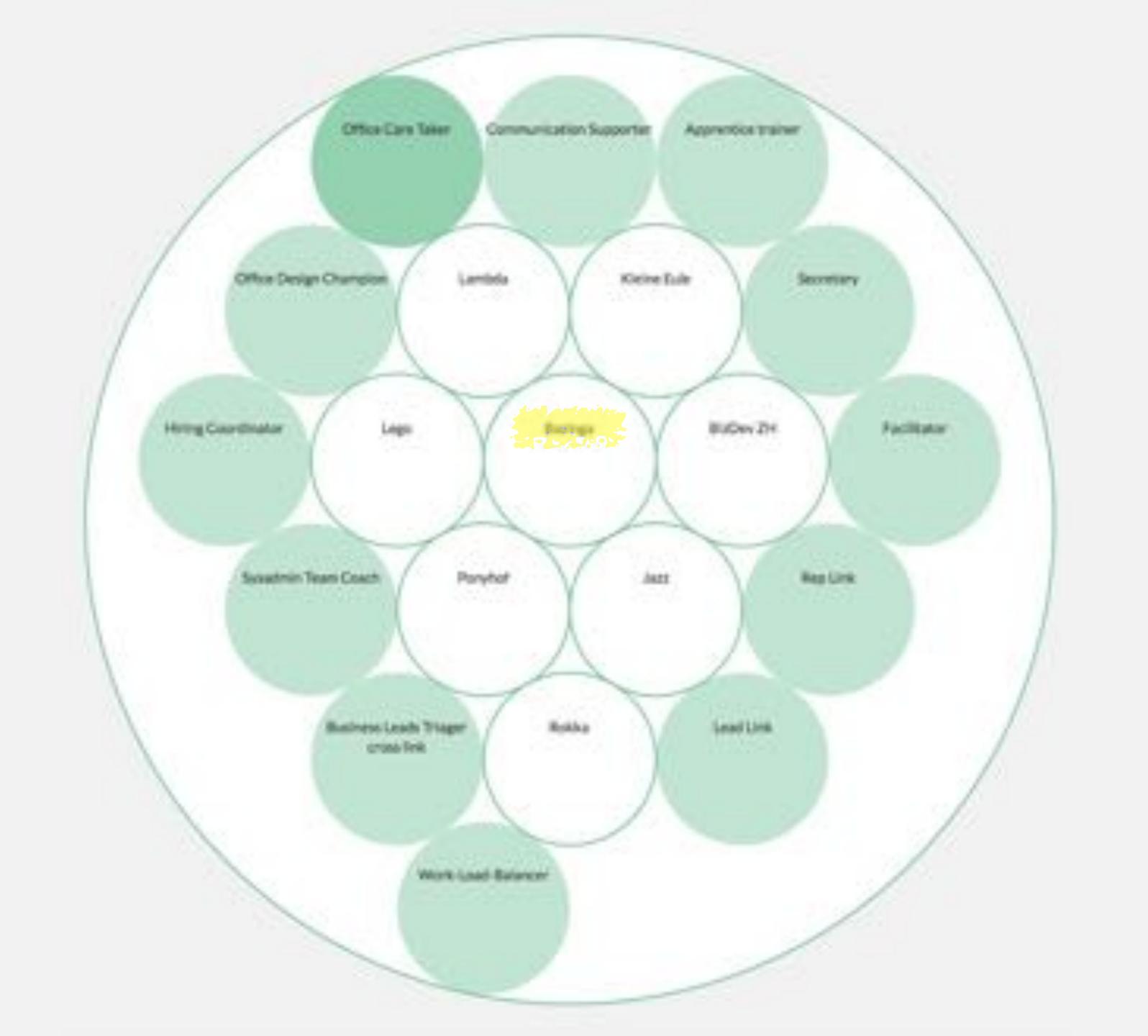
O Liip Zürich

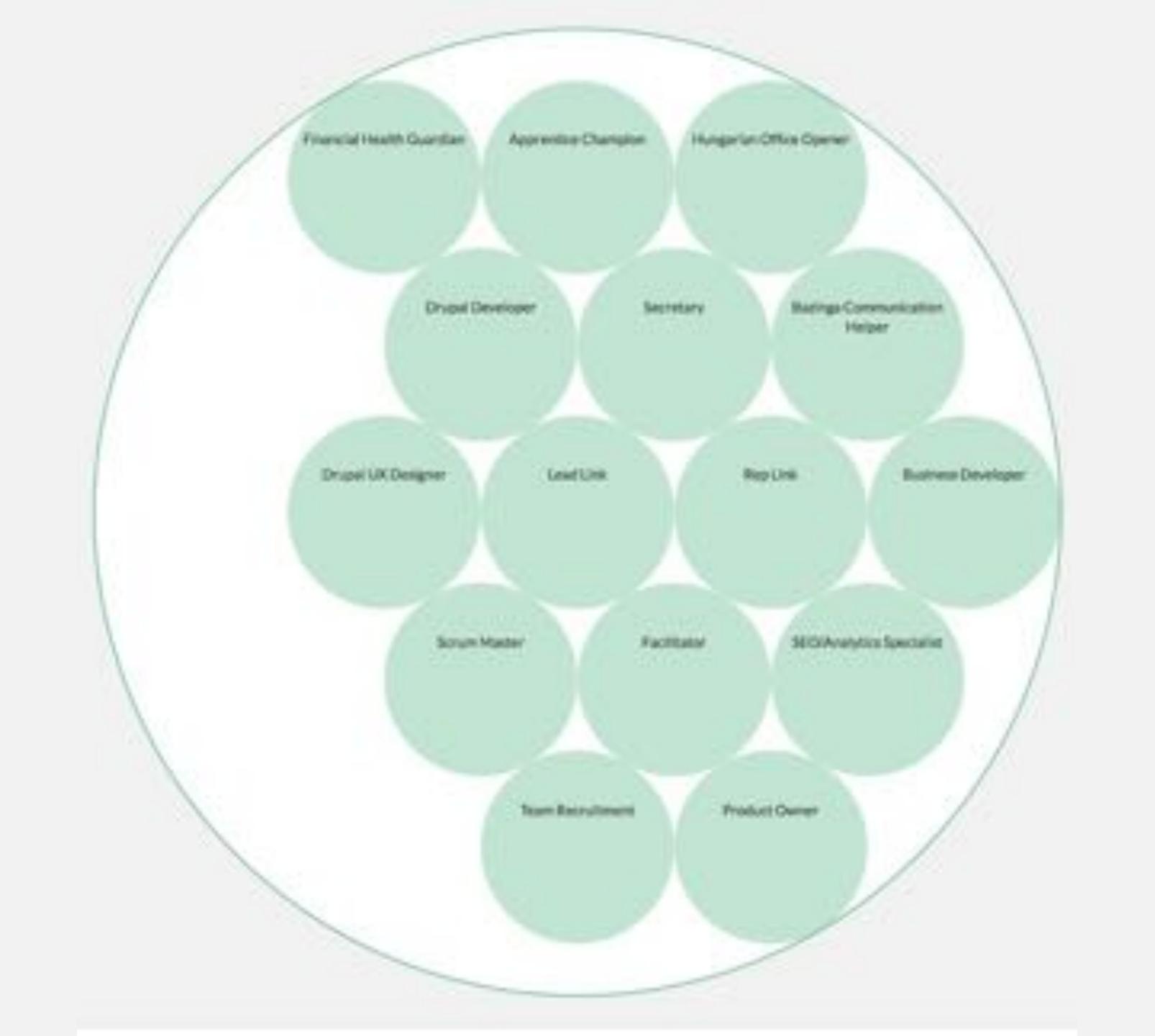


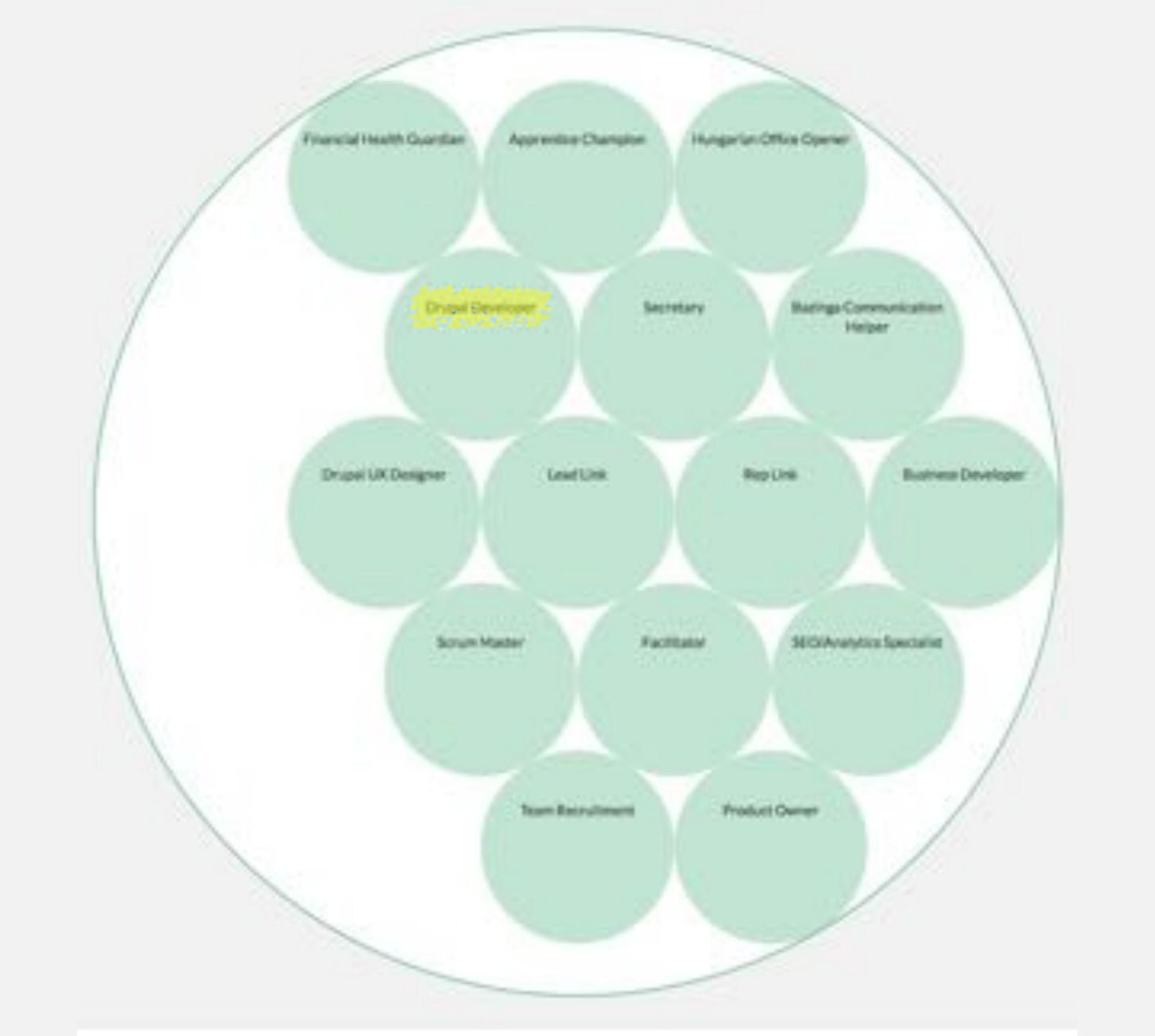


Purpose

Keep an overview of hiring activities of the Zurich team circles.







ACHIEVEMENTS

Achievements

- It works!
- Scrum for client projects, Holacracy for internal organization
- Transparent role structure
- Nasty stuff gets tackled also by others than former managers
- Responsibility increase
- Agility in structure
- Few Domains and Policies

Spending money *

Outside edu- (https://wiki.liip.ch/x/XqUYIg), hardware-budget (https://wiki.liip.ch/x/1wYPAQ), travel expenses (https://app.holaspirit.com/circle/567950b5e89c9597518b458d), Platform gardening

(https://app.holaspirit.com/circle/567950b5e89c9597518b458d/role/56ea and the expense flat-rates, money can be spent by ALL Liipers. The following rules have to be respected:

- * The item you need to buy has to serve the purpose of the role you fill
- * Use our standard suppliers (use #ask-admin to get more info about them)
- * What you buy should if possible be bought in CH and if possible locally within your town
- * Rule of thumb: Quality is more important than costs
- * Rule of thumb: Fairtrade/organic/etc. is more important than costs
- * Invoice has to state Liip as purchaser and has to be VAT-conform
- * If money was spent on own account, valid receipt (up to 400CHF accepted also just as a photo) has to be provided to finance@liip.ch
- * Spending without receipt will not be reimbursed by Liip

CHALLENGES

Challenges

- Change Management, the first time
- Holacracy interpretation
- Cultural change
- What to do with the Team, social entity
- Economical understanding of the individual
- Role/Soul separation

MY ROLES

- General Company Circle
 - Facilitator
 - Project Troubleshooter
 - Salary Determiner
 - Unprofitable Team Advisor
 - Liip Zürich
 - Lead Link
 - Bazinga
 - Business Developer
 - Facilitator
 - Financial Health Guardian
 - Product Owner
 - BizDev ZH
 - BizDev Coach
 - Networker / Pro-Actor
 - Pitcher
 - Sales
 - Holacracy Implementation
 - Holacracy helper
 - Internal Coaching and Training
 - Business Development Coach

MY ROLES (I)

General Company Circle

- Facilitator
- Project Troubleshooter
- Salary Determiner
- Unprofitable Team Advisor

Liip Zürich

Lead Link

Bazinga

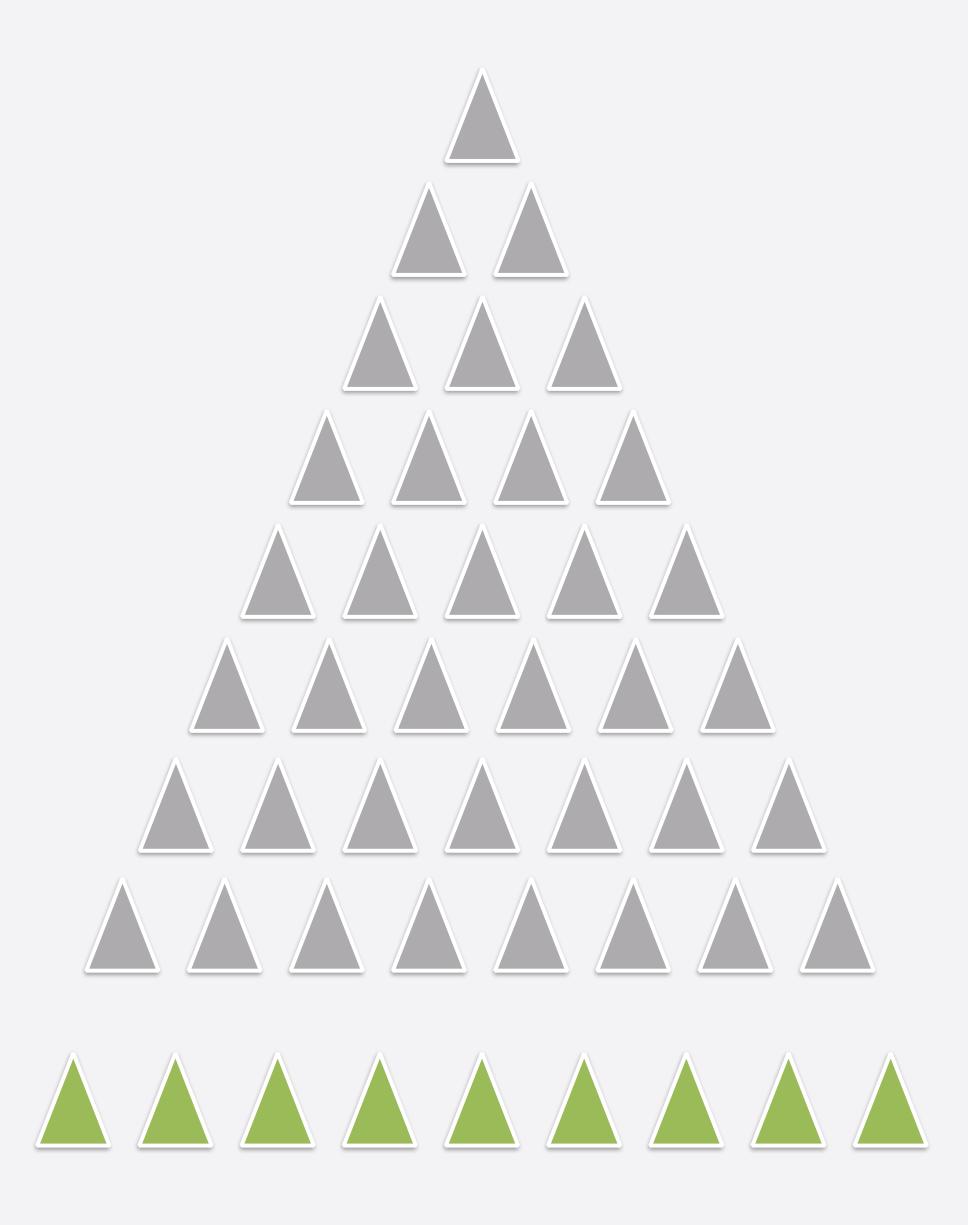
- Business Developer
- Facilitator
- Financial Health Guardian
- Product Owner

MY ROLES (II)

- General Company Circle
 - Office Zürich
 - BizDev ZH
 - BizDev Coach
 - Networker / Pro-Actor
 - Pitcher
 - Sales
 - Holacracy Implementation
 - Holacracy Helper
 - Internal Coaching and Training
 - Business Development Coach

THE BIG CHALLENGE

RESPONSIBILITY FOR ROUGH DECISIONS























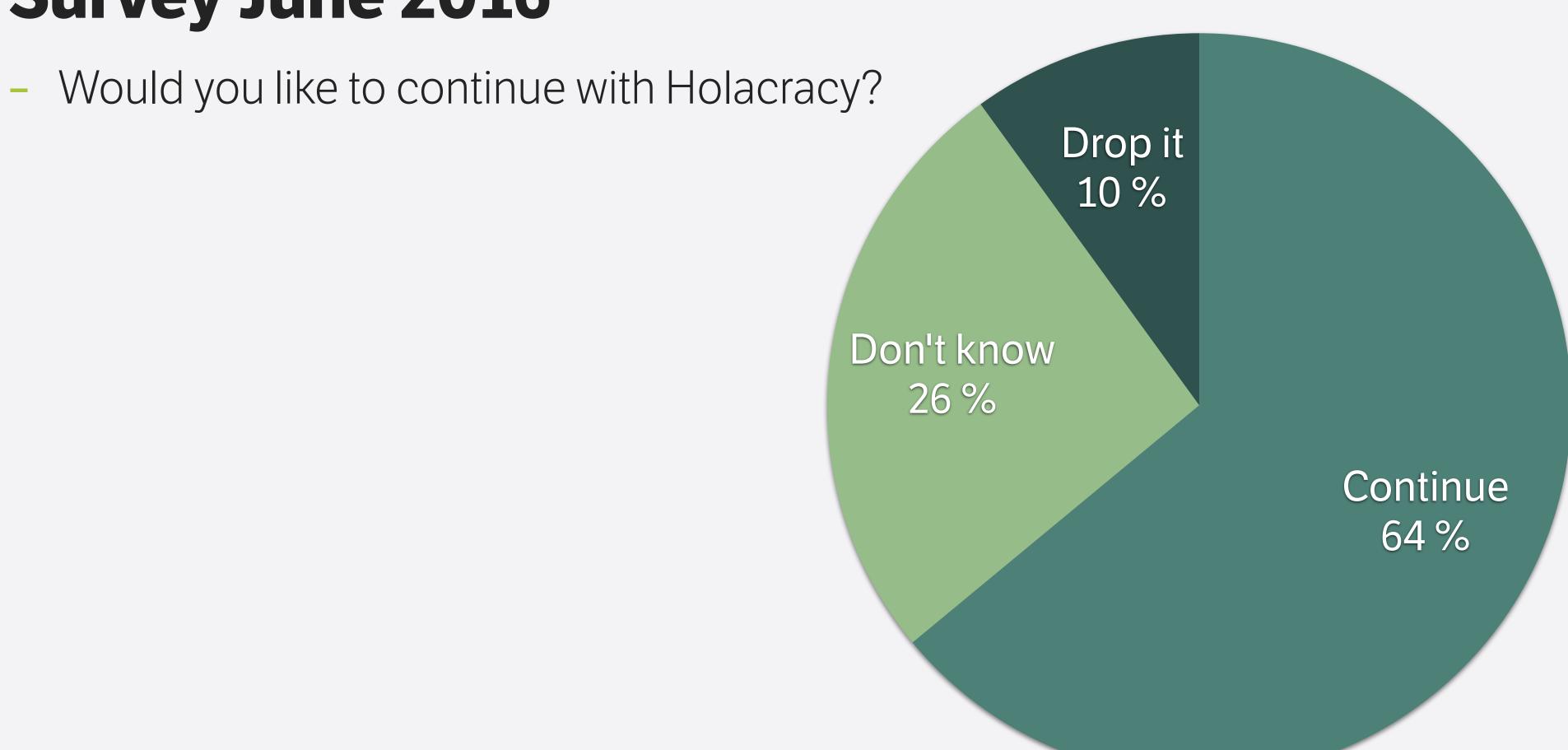


WHAT DOES AN INDIVIDUAL NEED TO MAKE SUCH A DECISION

THE BIG CHALLENGE

- Self-esteem
- Fail-acceptance-culture
- Painful economical and social transparency

Survey June 2016



NEXT ACTIONS

- Individual metrics and transparency
- Social space: What is the next "Team"
- Role/Soul

FINAL THOUGHT

FUTURE HUMAN SKILL-SET

CODING - THE NEW MUST-HAVE TOOL

- Speech
- Read and write
- Code

LIVE AND ORGANIZE WITHOUT BOSS

- If there is a **command**, there is most likely a following **robot**
- Skills needed in a self-organization today are skills needed in the future live

START TODAY



Agile Web Development Liip.ch

THANK YOU

Questions?

Tonio Zemp
Partner
tonio.zemp@liip.ch



JOIN US FOR CONTRIBUTION SPRINTS

First Time Sprinter Workshop - 9:00-12:00 - Room Wicklow2A

Mentored Core Sprint - 9:00-18:00 - Wicklow Hall 2B

General Sprints - 9:00 - 18:00 - Wicklow Hall 2A

