



Building sites in Drupal 7 with an eye on Drupal 8

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Session track: Site Building



Introduction



Ashraf Abed

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- Acquia: Officially D8 All In since 07/13/2015
 - Identified as a Leader in new Gartner WCM Magic
 Quadrant
- Founder of Debug Academy (debugacademy.com)
 - In-person training program: Novice to Drupal Developer!
 - Graduates hired by top companies
 - Located in Washington, DC area
- Acquia Certified Drupal Grand Master
- Upgraded administerusersbyrole module to D8



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Frédéric G. Marand

fgm

- OSInet: performance/architecture consulting for internal teams at larger Drupal accounts
- Core contributor 4.7 to 8.0.x, MongoDB + XMLRPC maintainer + others
- Already 4 D8 customer projects before 8.0.0
- Customer D8 in production since 07/2015
- One production PF6 site using "built for D8" parts





This talk will help you if

- You want to start a Drupal project now/soon
- You are debating whether to 'wait for D8' to be widely adopted
- Or you would like to prepare an existing D7 site for migration to D8



What we are explaining

- When to choose D7, D7 +, or D8 today for new projects
- How to save on future upgrades when building your website



Why not just "wait for D8"?



Cost of waiting

- D8 "Ready when it's ready"
 - o Losing the benefits of your new application every month you wait
 - Waiting for an unspecified date
 - IS may even refuse projects based on *.0 products like 8.0.0, hence 8.1.*
- Even when D8 is released, contrib still has to catch up
 - o Important contrib (e.g Panels, DS, Rules, Media) underway, just not yet there
 - Lots of contrib won't make it to d8



Resource availability

- Many project-oriented suppliers mostly not yet D8-ready
- Need to train internal teams, most training suppliers not yet D8-ready



Ability to build "D7+" sites now

- Utilize appropriate site building and contrib module selection strategies
- Write portable code where custom code is needed
- Mimic D8 experience in D7 for users



You can build on D8 now if...

- Your project does not heavily rely on contrib
- You have expert contractors with experience in D8
- You are an expert internal team, especially one with SF2 knowledge in addition to D7
- You are building headless projects, able to deliver most functionality with JS front, which need less from D8 contrib



Start with: D7, D7+, or D8?



Short time to market, short time to live

D7 with contrib



CC Can Pac Swire, cropped from original work



New simple projects with long TTL

D8

Little risk, biggest cost savings



CC Mount Pleasant Granary



New complex projects

- Early start time
- → D7 (contrib) + portable code
- Later start time (>6 months), restricted budget
- → D7 (contrib) + portable code
- Later start time, significant budget
- **→ D8**

Provision costs for ongoing maintenance and development of contrib during dev



CC Outi Munter



Complex existing non-Drupal sites to update

- Short Time To Market
 - → D7 (contrib) + portable code
- Long Time To Market
 - **→ D8**

Provision costs for ongoing maintenance and development of contrib during dev

- Custom code, continuity of service
 - Prepare for D8

 Portable code, cruft cleanup



CC Matthieu Buisson



Including portability to D8 in a D7 site build, or a D6-D7 site upgrade



D8 site building very similar to D6/D7 + Features & friends, just better

Organize your process around a code-driven process

Deploy updates via code, using Git

Features/Strongarm for exporting config

Separate features logically



Module selection: Very low risk **CKeditor**

Quick Edit (quickedit)

URL, Telephone

RESTful Web Services (restws)

Administration Views (admin_views)

Entity Form (entityform)

• For standard / "relatively light" forms

Workflow

Due to workbench_moderation's status in D8



Module selection: Medium risk

Drupal Commerce

Rules

Media: cf State of Media

• APIs usable, UI need custom work



Module selection: High risk

Layouts: Panels, Display Suite (ds)

Webform

Workbench Moderation

Organic Groups / Domain Access



Front end architecture

Do not use Panels for the sake of simplifying theming

Expect to rebuild the front end during site update

 Renders base theme selection relatively insignificant from the perspective of upgrading

Alternatively, Twig for Drupal (tfd7) brings Twig theming to D7

- Might reduce the efforts required to port a theme as-is
- But probably not by much: CSS will still differ a lot



Reduction in contrib availability in D8

Use less contrib, "back to basics" and a little code go a long way

Example: nodequeue/entityqueue ⇒
 creatively use entityreference

Sponsoring port of key contrib modules makes them available to you

⇒ cheaper than custom



How to code for portability



1 Write portable code for big savings on maintenance costs



- Based on past experience with D8 projects:
 - less contrib
 - more custom code because it is simpler to write at high quality level (tests)
- Reusable model + business logic code
- Up to 80 % reusable code
- D8-style code is easier to instrument with tests, hence easier to evolve/maintain/refactor
 - See "Engineering Long-Lasting Software" (Fox, Patterson)



2 Prepare for D8



Build a data inventory:

D6/D7 only knows Content vs Configuration (and even then...)

- Content: use custom entities and avoid any SQL queries in your code
- Configuration: use Variable to be aware of your configuration variables and defaults
- Cache: everything D7 has a D8 equivalent, easy to reuse
- State is a K/V in D8: backport a state service or use custom tables
- Settings: not changed much, just document them, consider 12-factor style
- Session storage: not stored the same, but similar uses



Think SOLID, write D8-style

- Design your code around a services-based model à la SF2
- Create a minimal "core" service to replace the most-used core functions like t()
- Be relentless in pursuing Inversion of Control:
 - Inject whatever the actions need to use to the service objects
 - All functional equivalents and Service Locator-type methods are only for factories and service managers



All code except hooks go into PSR-4 classes/interfaces/traits

- Separate Controllers, Forms and Blocks to their own classes
- More generally, design code around decoupled components taking services, and modules as wrappers for them
 - Inspiration: look at Commerce 2, bojanz' session
- Module code is just for hook implementations, use them as Adapters to your Model services:
 - either use a Service Manager to get the service and use the service methods
 - or use the Service Container module, same purpose



3 Apply D8 / PHP standards



- Autoload: namespaced PSR-4, not non-namespaced Registry
- Logging: use a PSR/3 logger, not watchdog[_exception] ()
- HTTP: use PSR-7/Guzzle 6, not drupal_http_request()
- Testing: use PHPunit, not Simpletest
- Get familiar with the D8 Caching API: contexts and tags, D7
 DrupalCacheArray



4 Content Rendering



- When building render arrays, prepare cache metadata from the start to ease the D8 port. D7 will just ignore them, unless you can use the render cache API.
- Custom theme hooks: favor vector operations over single item operations (perf)
- Organize your JS/CSS in libraries, use #attached, not drupal_add_(js|css)()
- Markup:
 - You probably do not care. When the time comes to upgrade to D8, a new design will likely be required anyway.
 - If you care, design your CSS using SMACSS classification / BEM naming principles. It can still help for JS widgets/plugins.



Preparing an existing D7 site for upgrade



Implement best coding practices based on previous slides



Remove instances of unused config

Views and displays

Content types

Fields

Taxonomy vocabularies and terms

Organic Groups

Themes

Features

Feature overrides

Modules

Rules

User roles



Remediate any instances of core or contrib being directly modified

• Ensure only documented patches are used

Content inventory

• Similar to building a data inventory, but using existing content



Beyond code



8.0.0 and 8.0.* are not the ultimate horizon:

D8 has 8.*.* twice-yearly releases with new features

Sites should no longer be considered as complete for years with just maintenance,

but evolving products delivering new features periodically, taking advantage of the new features in the CMS



Sprint: Friday

Sprint with the Community on Friday.

We have tasks for every skillset.

Mentors are available for new contributors.

An optional Friday morning workshop for firsttime sprinters will help you get set up.

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Thank you!

