



SENIOR FRONT-END DEVELOPER AT PALANTIR.NET

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Internal and in-house development teams are being inundated with requests for development work



Situations when organizations decide to hire externally

- + Need additional development resources, but don't have an open position available or budget for new internal hires
- + Need to supplement internal team with a missing skill set or lack of expertise
- + Unable to find suitable local development talent
- Remote full-time work or a telecommuting arrangement is not an option for in-house employees
- + Project development needs to move faster
- To provide specific services like consulting, external project management, design, or analytics



What is a mixed development team?

How does this impact Project Management?

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Pros++

Cons--



+ Internal team approval and interest



+ Include your internal team in the process of finding an agency



Ask for

- + Research
- + References
- + Recommendations



Meet with the developers from the agency



 Review the pool of candidates with your internal team

Investment from internal team + Preparation = A Strong Foundation



Avoid Pitfalls



Pitfall #1:

Over-resourcing the team

Pitfall #2:

Neglecting to leave room in the budget for additional costs

Pitfall #3:

Failing to allow time for additional communication

Pitfall #4:

Attempting to save money by hiring less-experienced people

Pitfall #5:

Adding more developers to a project that is behind schedule

Suggestions to Avoid Pitfalls

- + Resource the team based on work to be done
- + Budget for unexpected additional costs
- + Allow time for extra communication
- + Hire the right experience level for the work
- + Add and remove developers deliberately

Overcome Organizational Obstacles

Onboard New Members to the Team

- Cultivate a strong set of onboarding documents so that external team members (and new hires in general) have a great integration experience
- + Introduce the external members to your team as though you would a new internal hire

- + Explain any acronyms that are widely used by the organization
- + Define or clarify any internal jargon that the team uses
- + Explain the hierarchy of the organization



Define Project Roles and Responsibilities

- + Clarify team roles
- + Define and assign responsibilities
- Delegate when it makes sense



Remove Impediments to Progress

- + Provide necessary accounts
- + Grant permissions



Remove Impediments to Progress

- Create an organizational email accounts if necessary
- Provide access to Google Drive,
 Dropbox, or servers
- + Set up a Jira account or any project management software you use
- + Create accounts for the chat clients
- + Add SSH keys to servers
- + Grant VPN access

- + Grant GitHub permissions
- Provide software licenses they may need but do not already have through their company
- Set up building and office access, keys or badges
- + Security clearance or training
- + Set up a desk or workspace



Optimize Calendars and Scheduling

- + Share any team, organization, or office expectations
- + Share the vacations and holidays of the company

Resourcing both internal and external developers...



is challenging!



Resourcing:

Preserve allocated time

- Avoid rotating external developers on and off the team
- + Reconcile external developer time against the contract
- + Assign clear and straightforward tasks



Resourcing:

Beat a fast-approaching deadline

- Assign work according to strongest skill set
- Assign long-term work to internal developers
- Focus internal developers on high priority or politically sensitive tasks





Foster the Experience of a Cohesive Team

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- + Processes that work
- + Give recognition
- + Team building



Increase Productivity

Increase Productivity

Process changes

- + Create time for focus
- + Scope of work
- Set realistic goals and deadlines

Tool changes

- + Upgrade hardware
- + Change software
- + Improve connectivity



Improve Collaboration

Improve Collaboration

- + Check in with your team regularly
- + Encourage developers to work together
- + Ask for insight or ideas from the external team



Communicate with Skill

Skillful Communication

Consistently communicate across the team

+ Standardize communication methods and channels



Skillful Communication

Consistently communicate across the team

 Recognize barriers to communicating effectively and try to work around them



Addressing Problems

Mitigate issues as they arise

- Discuss issue with the individual first
- Meet with team to resolve as a group



External + Remote = ?

Go the distance to keep all members engaged with your team and project Positive affirmation and acknowledgement of effort



Go the distance to keep all members engaged with your team and project

- + Inclusion in celebrations
- + Provide updates on meta things



Go the distance to keep all members engaged with your team and project + Provide updates on meta things



Go the distance to keep all members engaged with your team and project + Pair with an internal member



Time zones can be an advantage and a disadvantage



Vendor Handoffs and Transitions

Ensure smooth handoffs during multi-vendor transitions



What to do when an agreement is ending



Thank you!



Please Provide Feedback on this Session

https://events.drupal.org/baltimore2017/sessions/ins-and-outs-successful-vendor-relationships



Drupalcon
Sprint Day

Friday April 28
Baltimore Convention Center
9:00am - 6:00pm
Free to attend

- General Sprints
- Mentored Core Sprint
- + First-Time Sprinter Workshop
- + Documentation Sprint

